



# MOON MARINE SERIES



## DESCRIPTION

Including both Moon and Half Moon configurations, these coastal lights are resistant against humidity and saltwater ensuring maximum installation durability. Built from corrosion resistant materials, either brass or AISI 316L inox, the MOON MARINE SERIES has been engineered to enhance landscape and architectural details in residential or commercial complexes located in coastal areas. Fitted with an external PSU and a robust fixing bracket, these elegant, compact lights are capable of creating intense emotions through soft lighting effects in every desired colour or white shade.

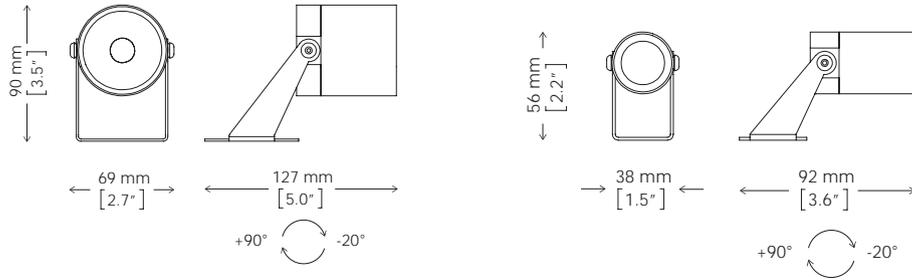
## MAIN FEATURES

- Max. delivered lumen output: Moon Marine: 8390 lm / 120 lm/W / Half Moon Marine: 275 lm / 92 lm/W
- Size: (HxWxD) Moon Marine: 90x69x127 mm / 3.5x2.7x5" / Half Moon Marine: 56x38x92 mm / 2.2x1.5x3.6"
- Control system: DMX-RDM, DALI, ON-OFF, 0-10V, remote wireless data
- Corrosion resistant coastal lights engineered to enhance landscape and architectural details in marine environments

## LED COLOUR CONFIGURATIONS



# MOON MARINE SERIES



## FEATURES



DMX - RDM

DALI

ON - OFF



0 - 10 V

CLASS

ANTI-SALINE



IP67

IK07  
IK08

0.4-0.9 KG



## OPTIONS



ETL PENDING

## LED COLOUR CONFIGURATIONS



## MORE INFO

Moon Marine



Half Moon Marine



## CODES

AL5309 MOON MARINE INOX  
AL5309 MOON MARINE US INOX  
AL5327 MOON MARINE BRASS  
AL5327 MOON MARINE US BRASS  
AL5324 HALF MOON MARINE INOX  
AL5326 HALF MOON MARINE BRASS

PERFORMANCE	WATT	MAX LM OUTPUT	LM/WATT
MOON MARINE RGBW	4.6	242	29
MOON MARINE DW	4.6	413	46
MOON MARINE W	7	839	120
MOON MARINE US W	2.7	225	83

BEAM ANGLE REFERENCE	RGBW/DW	W
ULTRA SPOT	-	6°
NARROW	13°	18°
MEDIUM	23°	25°
WIDE	35°	35°
EXTRA WIDE	56°	50°

PERFORMANCE	WATT	MAX LM OUTPUT	LM/WATT
HALF MOON MARINE RGBW	3.5	54	15
HALF MOON MARINE DW	3.5	92	26
HALF MOON MARINE W	3	275	92

BEAM ANGLE REFERENCE	RGBW/DW	W
OPALINE DIFFUSER	120°	-
NARROW	-	12°
MEDIUM	-	23°
WIDE	-	43°



Photorealistic 3D rendering of a typical product installation